



Generic Methods

...

What are Generic Methods?

Generic methods = methods that introduce **type parameters**

- Similar to declaring a generic type
- but **type parameter's scope** is **limited to method** where it is declared

The following are allowed

- Static and non-static generic methods
- generic class constructors

Consider this...

```
public class Util {  
  
    public static <K, V> boolean compare(  
        Pair<K, V> p1,  
        Pair<K, V> p2)  
    {  
        return  
            p1.getKey().equals(p2.getKey())  
            &&  
            p1.getValue().equals(p2.getValue())  
        ;  
    }  
}
```



These are the Pair Objects we want to compare(...)

```
public class Pair<K, V> {
```

```
    private K key;  
    private V value;
```

```
    public Pair(K key, V value) {  
        this.key = key;  
        this.value = value;  
    }
```

```
    public void setKey(K key) { this.key = key; }  
    public void setValue(V value) { this.value = value; }  
    public K getKey() { return key; }  
    public V getValue() { return value; }  
}
```



How do we use this static compare method?

```
Pair<Integer, String> p1 = new Pair<>(1, "apple");  
Pair<Integer, String> p2 = new Pair<>(2, "pear");
```

```
boolean same = Util.<Integer, String>compare(p1, p2);
```

This is the syntax to specify the **Explicit** Type Parameters

HEAVY SYNTAX

? Is it **necessary** to specify the actual type parameters for the methods for each invocation?



Type Inference to the rescue!

```
Pair<Integer, String> p1 = new Pair<>(1, "apple");  
Pair<Integer, String> p2 = new Pair<>(2, "pear");
```

```
boolean same = Util.<Integer, String>compare(p1, p2);
```

```
Pair<Integer, String> p1 = new Pair<>(1, "apple");  
Pair<Integer, String> p2 = new Pair<>(2, "pear");
```

```
boolean same = Util.compare(p1, p2);
```



What is Type
Inference?

