Generics & Inheritance

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Let's play a bit...

```
//Quick Reminder on Polymorphism
Object someObject = new Object();
Integer someInteger = new Integer (10);
someObject = someInteger; // OK since Integer is-a Object
// Integer is-a Number so we can go further...
public void someMethod(Number n) { /* ... */ }
someMethod(new Integer(10)); // OK
someMethod(new Double(10.1));     // OK
// Same w/ Generics! Well... Kinda...
Box<Number> box = new Box<Number>();
box.add(new Integer(10)); // OK
box.add(new Double(10.1)); // OK
// Integer / Double are alright since both inherit from Number
```

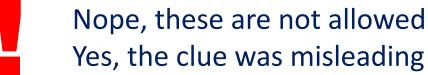
Now, let's consider the following...

```
public void boxTest(Box<Number> n) { /* ... */ }
```

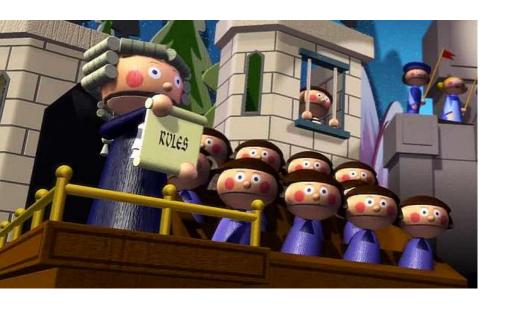
Are Box<Integer> and
Box<Double> suitable as data
types for the argument?



Think about Polymorphism...

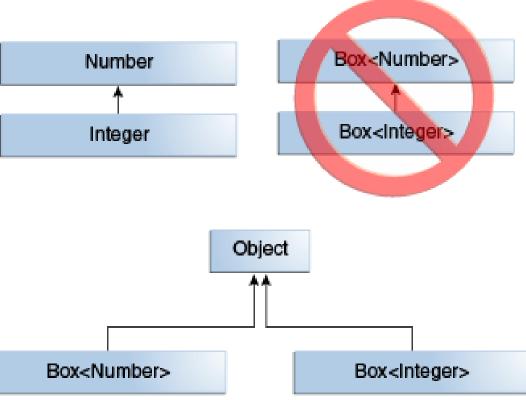






- Given two concrete types A and B
- MyClass<A> has no relationship to MyClass, regardless of whether A and B do
- Common parent of MyClass<A> and MyClass is Object

Here are some rules to keep in mind...



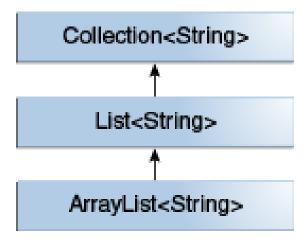
However... e.g. Java Collections Classes





So long as you do not vary the type argument...

the subtyping relationship is preserved between the types





New Requirements!

Let's extend a List<E> interface so that it integrates a 2nd Type Parameter P

```
interface PayloadList<E, P> extends List<E> {
  void setPayload(int index, P val);
  ...
}
```



New Requirements!

The following parameterizations of PayloadList are subtypes of List<String>;

