



# Bounded Type Parameters

...

# What is a bounded Type Parameter?

- Restrict the types that may be used as type arguments for a parameterized type
- E.g. a generic methods will work only with Integer-like types

# Using bounded types with Generic Methods

Please Note

This means “subtype”  
not inheritance

```
public class Box<T> {  
  
    private T t;  
  
    public void set(T t) {this.t = t;}  
    public T get() {return t;}  
  
    public <U extends Number> void inspect(U u) {  
        System.out.println("T: " + t.getClass().getName());  
        System.out.println("U: " + u.getClass().getName());  
    }  
}
```



Let's check that Java does its job

```
public static void main(String[] args) {  
  
    Box<Integer> integerBox = new Box<Integer>();  
    integerBox.set(new Integer(10));  
  
    integerBox.inspect("some text");  
    // error: this actual parameter is a String!  
}
```



```
Box.java:21: <U>inspect(U) in Box<java.lang.Integer>  
cannot  
    be applied to (java.lang.String)  
                integerBox.inspect("10");  
                                         ^  
1 error
```



# Extra Free Feature!

## Bounded Types Parameters also allow to invoke methods defined in the bounds

```
public class NaturalNumber<T extends Integer> {  
  
    private T n;  
  
    public NaturalNumber(T n) { this.n = n; }  
  
    public boolean isEven() {  
        return n.intValue() % 2 == 0;  
    }  
    // ...  
}
```

isEven(...) able to call intValue(...) Since n is of data type T

n is of data type T means...

- T happens to extend Integer
- thus T features intValue() method



# New Requirement!

## What about introducing Multiple Bounds?

### Definition

A type variable with multiple bounds is a subtype of all the types listed in the bound

$<T \text{ extends } B1 \& B2 \& B3>$

Note:  
This will be referred to as  
the **leftmost bounded type**

If one of the bounds is a class, it must be specified first



## Example featuring a class

For example:

```
class A { /* ... */ }
interface B { /* ... */ }
interface C { /* ... */ }

class D <T extends A & B & C> { /* ... */ }
```

If bound A is not specified first, you get a compile-time error:

```
class D <T extends B & A & C> { /* ... */ }
```

# Debug this Example

```
public static <T> int countGreaterThan(T[] anArray, T elem) {  
  
    // Return the # of elements greater than elem  
  
    int count = 0;  
    for (T e : anArray)  
        if (e > elem) // compiler error  
            ++count;  
  
    return count;  
}
```



What do you think is  
the problem here?



The > operator works only w/  
primitive data types...  
... not objects

# Debug this Example

```
public static <T> int countGreaterThan(T[] anArray, T elem) {  
  
    // Return the # of elements greater than elem  
  
    int count = 0;  
    for (T e : anArray)  
        if (e > elem) // compiler error  
            ++count;  
  
    return count;  
}
```



How do we fix this problem?



T must extend the Comparable <T> interface

Now we may rewrite our original attempt,  
using this new Comparable<T> interface

```
public interface Comparable<T> {  
    public int compareTo(T o);  
}
```

NOTE

We use “extends”  
not “implements”

Remember...

This is about **subtyping**  
not inheritance or  
interface  
implementations

```
public static <T extends Comparable<T>>  
int countGreaterThan(T[] anArray, T elem) {  
    int count = 0;  
    for (T e : anArray)  
        if (e.compareTo(elem) > 0)  
            ++count;  
    return count;  
}
```