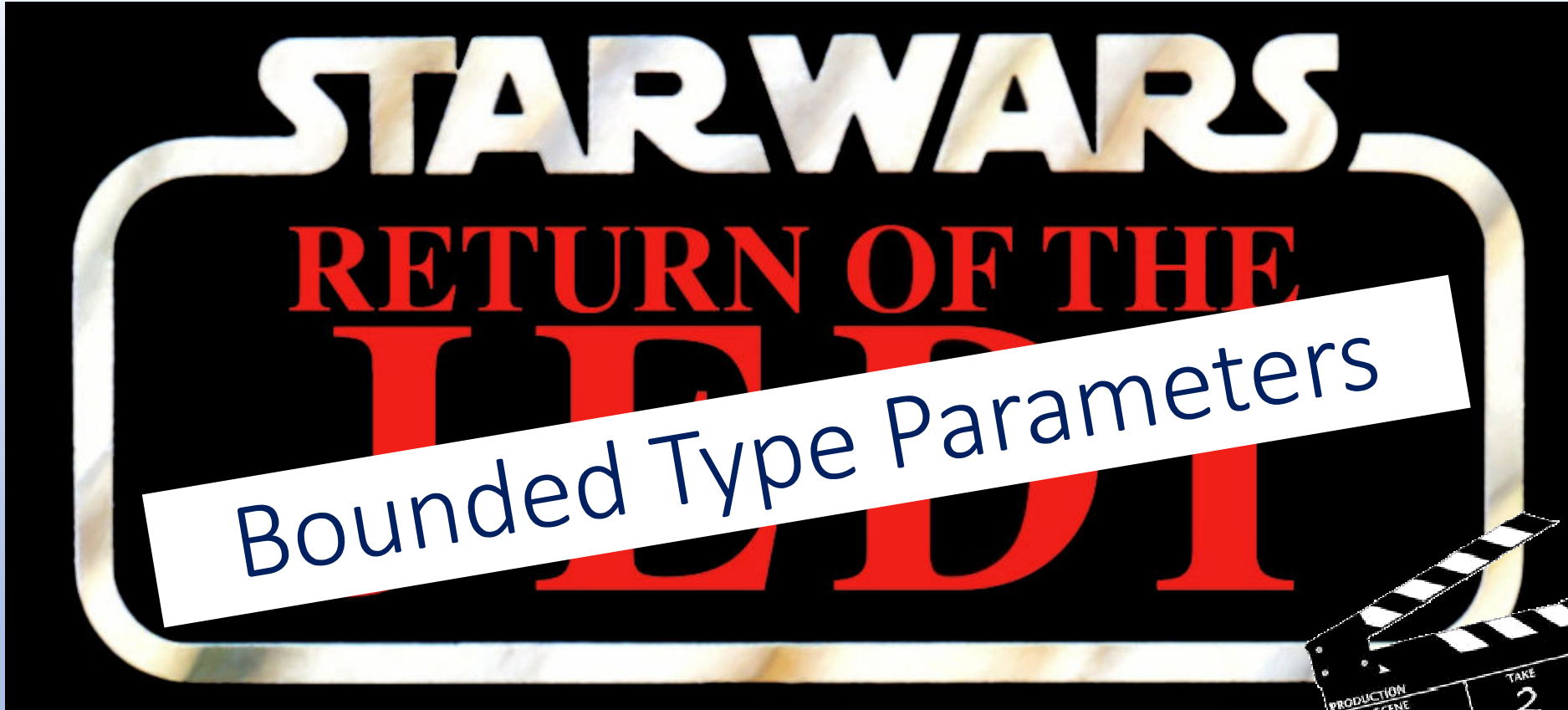


The image shows the title card for the Star Wars movie 'Return of the Jedi'. The word 'STARWARS' is in large, white, blocky letters at the top. Below it, 'RETURN OF THE' is in smaller red letters, and 'JEDI' is in very large red letters. A white diagonal banner with blue text is overlaid across the middle. The background is black with a metallic silver border.

STARWARS

RETURN OF THE

JEDI

Bounded Type Parameters

So you think you got it?



Wait a minute...

May everything we did in
our Bounded Types
example...

...be done w/ only
polymorphism???



<U extends MyClass> vs. MyClass as parameter

```
public class JustTesting{  
    public static void main(String[] args){  
        JustTesting jt = new JustTesting();  
        Integer datum1 = new Integer(42);  
        Double datum2 = new Double(99.9);  
        jt.display1(datum1);  
        jt.display1(datum2);  
        jt.display2(datum1);  
        jt.display2(datum2);  
    }  
}
```



```
public <U extends Number> void display1(U p){System.out.println(p);}
```

```
public void display2(Number p){System.out.println(p);}
```



Alright but if we use the data type **several times** in the method, then Generics beat using the superclass...



...right?

What if we use many times the data type?

```
public class JustTesting{
    public static void main(String[] args){
        JustTesting jt = new JustTesting();
        Integer datum1 = new Integer(42);
        Double datum2 = new Double(99.9);

        jt.display1(datum1, datum2);
        jt.display2(datum1, datum2);
    }

    public <U extends Number> void display1(U p1, U p2){
        System.out.println(p1 + " " + p2);
    }

    public void display2(Number p1, Number p2){
        System.out.println(p1 + " " + p2);
    }
}
```



Both work!
U is inferred to be
just Number

We want to force the same
subtype to be used for p1 and p2

Here, clearly, we could pass an
Integer and a Double as p1 and p2

Basic examples fail... so what would work then???



However...

```
// we need a class and subclass  
class Bar extends Foo { }
```

```
// two methods from another class, as before  
public <T extends Foo> void doSomething1(List<T> foos) {}  
public void doSomething2(List<Foo> foo) {}
```

```
// then we try to use each method as follows;  
List<Bar> list = new ArrayList<Bar>();  
  
doSomething1(list);  
  
doSomething2(list);
```



So this makes a
difference!

valid for 1st method
type parameter T inferred as Bar

2nd method fails because a List<Foo> is
not a super type of List<Bar>,
although Foo is super type of Bar.

Basic examples fail... so what would work then???

```
// we need a class and subclass  
class Bar extends Foo { }
```

```
// two methods from another class, as before  
public <T extends Foo> void doSomething1(List<T> foos) {}  
public void doSomething2(List<Foo> foo) {}
```

```
// then we try to use each method as follows;  
List<Bar> list = new ArrayList<Bar>();
```

```
doSomething1(list);
```

```
doSomething2(list);
```



What would be an
actual solution here?

<https://stackoverflow.com/questions/21390685/upper-bounded-generics-vs-superclass-as-method-parameters>



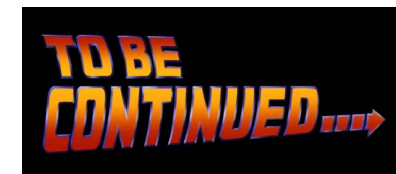
However...

...We did not replace a
superclass by a type
parameter extending it...

...So we answered a
different question...



List<? extends Foo>



Let's go back to having more than one use for the type variable...

This time we have T in a List<...>

```
public static <T> void addToList(List<T> list, T element) {list.add(element);}
```

```
List<Integer> list = new ArrayList<>();
```

```
addToList(list, 7);
```



This was expected though...



Works also with unrelated types

```
public static <T> void addToList(List<T> list, T element) {list.add(element);}
```

```
List<Integer> list = new ArrayList<>();
```

```
addToList(list, "a");
```



This was expected though...

```
error: method addToList in class JustTesting cannot be
applied to given types;
    addToList(list, "a");
    ^
required: List<T>,T
found: List<Integer>,String
reason: inference variable T has incompatible bounds
equality constraints: Integer
lower bounds: String
where T is a type-variable:
  T extends Object declared in method
<T>addToList(List<T>,T)
1 error
```

However, now Integer vs. Double also matters!

```
public static <T> void addToList(List<T> list, T element) {list.add(element);}
```

```
List<Integer> list = new ArrayList<>();
```

```
addToList(list, 0.7);
```



Type inference unable to find Number as common denominator here...

...makes sense as
List<Number> is not
superclass of List<Integer>

```
error: method addToList in class JustTesting cannot be
applied to given types;
    addToList(list, 0.7);
    ^
required: List<T>,T
found: List<Integer>,double
reason: inference variable T has incompatible bounds
equality constraints: Integer
lower bounds: Double
where T is a type-variable:
  T extends Object declared in method
  <T>addToList(List<T>,T)
1 error
```

When using T multiple times in a generic method...



...It is also possible to try to match a parameter (or more) with the return value

Another example parameter & return type must be the same

```
public static <T> T nullCheck(T value, T defValue) {  
    return value != null ? value : defValue;  
}
```

```
Integer iN = null;  
Integer i = nullCheck(iN, 7);  
System.out.println(i); // "7"
```

 As expected...

Another example parameter & return type must be the same

```
public static <T> T nullCheck(T value, T defValue) {  
    return value != null ? value : defValue;  
}
```

```
Integer iN = null;  
Integer i = nullCheck(iN, 7);  
System.out.println(i); // "7"
```

```
Double dN = null;  
Double d = nullCheck(dN, 0.7);  
System.out.println(d); // "0.7"
```

 As expected...

Another example

parameter & return type must be the same

```
public static <T> T nullCheck(T value, T defValue) {  
    return value != null ? value : defValue;  
}
```

```
Integer iN = null;  
Integer i = nullCheck(iN, 7);  
System.out.println(i); // "7"
```

```
Double dN = null;  
Double d = nullCheck(dN, 0.7);  
System.out.println(d); // "0.7"
```

```
Number n = nullCheck(i, d); // T = superclass of Integer and Double  
System.out.println(n); // "7"
```



Type inference finds
Number as common
denominator here...

What if we end up downcasting?

```
public abstract class Animal {
    public abstract void eat();
    public abstract void talk();
}

class Dog extends Animal {
    @Override public void eat() {...}

    @Override public void talk() {...}
}

class Cat extends Animal {
    @Override public void eat() {...}

    @Override public void talk() {...}
}
```

```
public static
<T extends Animal> T replicate(T animal) {
    ...
}

public static
Animal replicatePoly(Animal animal) {
    ...
}
```

Returns exact
same type as
parameter

Returns only an Animal, so we
need to **Downcast** it to
whatever the parameter was
(e.g. Dog or Cat)

So when do we use Generics?

So just use regular polymorphism if you just want to handle specific classes as their base type. Upcasting is a good thing. But if you get in a situation where you need to handle specific classes as their own type, generically, use generics.

Or, really, if you find you have to downcast then use generics.